## OMTCE/D-21

# ADVANCES IN ALGORITHMS <br> Paper-MT-CSE-14-11 

Time Allowed : 3 Hours]
[Maximum Marks : 100
Note : Attempt five questions in all, selecting one question from each Unit. Question No. $\mathbf{1}$ is compulsory. All questions carry equal marks.

## Compulsory Question

1. (i) Why algorithms are necessary for computing problems?
(ii) What is meant by randomized algorithm?
(iii) Comment on the complexity of bubble sort.
(iv) Why K-d tree is named as K-d tree?
(v) What is dynamic programming?
(vi) What is a bipartite graph?
(vii) What are various types of Knapsack problems?
(viii) What is NP-completeness?

## UNIT-I

2. (a) What is asymptotic notation? What are their significance in algorithms? Discuss the various type of asymptotic notation. 10
(b) Solve the following recurrence relation and express this in asymptotic form. $\mathrm{T}(\mathrm{n})=\mathrm{T}(\mathrm{n}-1)+1 / \mathrm{n}$. 10
3. State and prove the master theorem for solving recurrences.

## UNIT-II

4. (a) Write an algorithm to perform sorting using heapsort and analyze. 12
(b) What is a bucket sort? Why it is used? Explain in detail. 8
5. What is a Splay tree? How can you perform insertions, deletions and searching in a Splay tree? Explain in detail.

## UNIT-III

6. (a) Suppose you are given with six matrices having dimensions $(30 \times 35),(35 \times 15),(15 \times 5),(5 \times 10),(10 \times 20),(20 \times 25)$. Find the minimum number of scalar multiplications to multiply these matrices using matrix-chain-multiplication. 10
(b) Write down the algorithm for constructing Huffman's code and explain with an example.
7. Describe various ways to store the graphs in computer memory. How can you traverse a graph? Explain all the possible ways to traverse a graph in detail.

UNIT-IV
8. What are the various types of string matching? Explain any two string matching algorithms using suitable examples. 20
9. (a) What is meant by reducibility? Explain using suitable example. 10
(b) What is a convex hull? What are the various methods to find convex hull? Explain any one method in detail.

